

12.3 Dot Products

Def Given two nonzero vectors u and v in two or three dimensions, their dot product is

$$u \cdot v = \|u\| \|v\| \cos \theta$$

where θ is the angle between u and v with $0 \leq \theta \leq \pi$.



Observations: if $\theta > \pi/2$ then $u \cdot v < 0$
if $\theta < \pi/2$ then $u \cdot v > 0$
if $\theta = \pi/2$ then $u \cdot v = 0$

Def Two vectors u and v are orthogonal if and only if $u \cdot v = 0$.

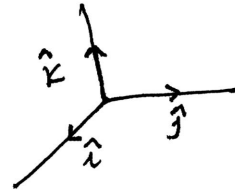
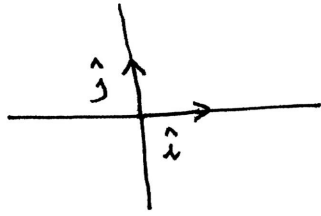
In two or three dimensions, two nonzero orthogonal vectors are perpendicular to each other.

$$\rightarrow (cu) \cdot v = c(u \cdot v) = u \cdot (cv)$$

Theorem Given two vectors $u = \langle u_1, u_2, u_3 \rangle$ and $v = \langle v_1, v_2, v_3 \rangle$,

$$u \cdot v = u_1 v_1 + u_2 v_2 + u_3 v_3$$

PP



$$\begin{array}{lll} \hat{i} \cdot \hat{i} = 1 & \hat{i} \cdot \hat{j} = 0 & \hat{j} \cdot \hat{i} = 0 \\ \hat{j} \cdot \hat{j} = 1 & \hat{i} \cdot \hat{k} = 0 & \hat{k} \cdot \hat{i} = 0 \\ \hat{k} \cdot \hat{k} = 1 & \hat{j} \cdot \hat{k} = 0 & \hat{k} \cdot \hat{j} = 0 \end{array}$$

Observation $u \cdot v = |u| |v| \cos \theta = |v| |u| \cos \theta$

$\therefore u \cdot v = v \cdot u$

That is, the dot product is commutative.

$$u = u_1 \hat{i} + u_2 \hat{j} + u_3 \hat{k}$$

$$v = v_1 \hat{i} + v_2 \hat{j} + v_3 \hat{k}$$

$$\begin{aligned} u \cdot v &= (u_1 \hat{i} + u_2 \hat{j} + u_3 \hat{k}) \cdot (v_1 \hat{i} + v_2 \hat{j} + v_3 \hat{k}) \\ &= u_1 v_1 (\hat{i} \cdot \hat{i}) + u_1 v_2 (\hat{i} \cdot \hat{j}) + \dots + (u_2 v_2) (\hat{j} \cdot \hat{j}) \\ &\quad + u_2 v_3 (\hat{j} \cdot \hat{k}) + \dots + u_3 v_3 (\hat{k} \cdot \hat{k}) \end{aligned}$$

$$= u_1 v_1 + u_2 v_2 + u_3 v_3$$

- $u \cdot v = |u| |v| \cos \theta$

This original definition of dot product is the one we will use when computing angles between vectors:

$$\boxed{\cos \theta = \frac{u \cdot v}{|u| |v|}}$$

Example Let $u = \hat{i} - 4\hat{j} - 6\hat{k}$ and $v = 2\hat{i} - 4\hat{j} + 2\hat{k}$

(a) Find the dot product of u and v

$$\begin{aligned} u \cdot v &= (1)(2) + (-4)(-4) + (-6)(2) \\ &= 2 + 16 - 12 = \underline{6} \end{aligned}$$

Since $u \cdot v = 6$ is positive we expect the angle between u and v to be less than $\pi/2$

(b) Find the angle between the vectors

$$\cos \theta = \frac{u \cdot v}{|u| |v|}$$

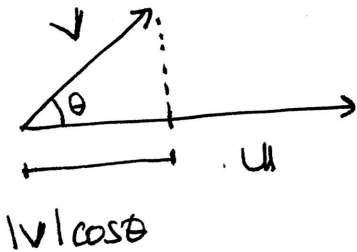
$$|u| = \sqrt{1 + 16 + 36} = \sqrt{53}$$

$$|v| = \sqrt{4 + 16 + 4} = \sqrt{24}$$

$$\therefore \cos \theta = \frac{6}{\sqrt{53} \sqrt{24}} = 0.16823$$

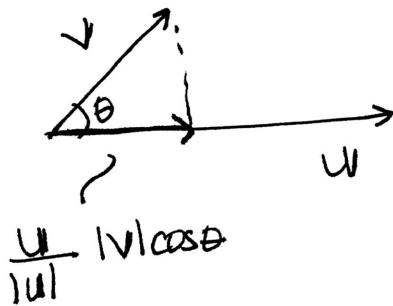
$$\therefore \theta = 1.4 \text{ rad}$$

Orthogonal projections.



to construct a vector that goes along u with magnitude $|v| \cos \theta$ we do:

$$\frac{u}{|u|} |v| \cos \theta$$



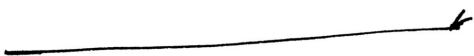
Def The orthogonal projection of v onto u , denoted $\text{proj}_u v$, where $v \neq \vec{0}$, is

$$\text{proj}_u v = |v| \cos \theta \left(\frac{u}{|u|} \right)$$

This orthogonal projection can also be computed as follows:

$$\text{proj}_u v = |v| \cos \theta \frac{u}{|u|} = \frac{|u| |v| \cos \theta}{u \cdot v} \frac{u}{|u|^2}$$

$$\therefore \text{proj}_u v = \frac{u \cdot v}{|u|^2} u$$



Def The scalar component of v in the direction of u is:

$$\text{scal}_u v = |v| \cos \theta$$

This scalar component can also be computed as follows:

$$\text{scal}_u v = |v| \cos \theta = \frac{|u| |v| \cos \theta}{|u|} = \frac{u \cdot v}{|u|}$$

Example Calculate $\text{proj}_u v$ and $\text{scal}_u v$ if

$$u = \langle -1, 4 \rangle$$

$$v = \langle -4, 2 \rangle$$

$$\text{proj}_u v = \frac{u \cdot v}{|u|^2} u$$

$$u \cdot v = (-1)(-4) + (4)(2) = 12, \quad |u| = \sqrt{17}, \quad |u|^2 = 17$$

$$\therefore \text{proj}_u v = \frac{12}{17} \langle -1, 4 \rangle = \left\langle -\frac{12}{17}, \frac{48}{17} \right\rangle$$

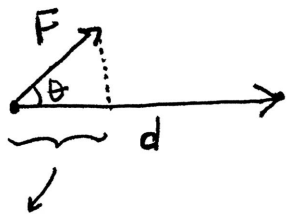
$$\text{scal}_u v = \frac{u \cdot v}{|u|} = \frac{12}{\sqrt{17}}$$

Applications of Dot Products.

Def Work.

Let a constant force F be applied to an object, producing a displacement d . If the angle between F and d is θ , then the work done by the force is

$$W = |F| |d| \cos \theta = F \cdot d$$



$|F| \cos \theta$
only this component
of F does work.

Ex A force $F = \langle 3, 3, 2 \rangle$ (in newtons) moves an object along a line segment from $P(1, 1, 0)$ to $Q(6, 6, 0)$ (in meters). What is the ~~maximum~~ work done by the force?

$$\vec{PQ} = \langle 5, 5, 0 \rangle$$

$$\therefore W = F \cdot \vec{PQ} = (5)(3) + (5)(3) + (0)(2) = 30 \text{ J.}$$