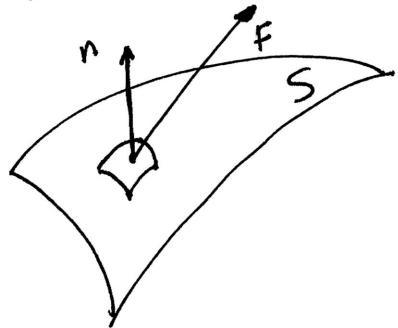


## 15.6 Surface Integrals.

### Surface Integrals of Vector Fields.

Flux integrals.

We aim to compute the net flux of the vector field across the surface.



If the surface is closed  
n points outward.

If S is not closed, n points upward, (in the direction of the positive z-axis).

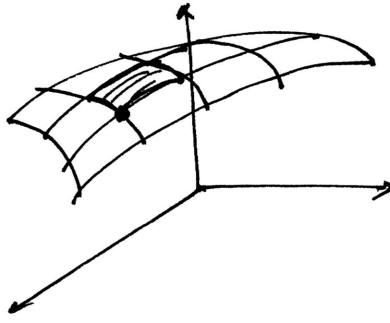
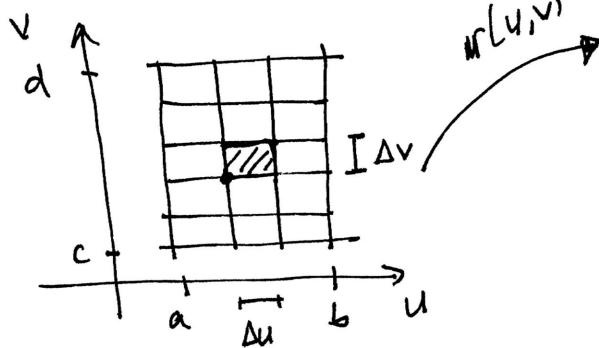
We want to define:

$$\iint_S \mathbf{F} \cdot \mathbf{n} \, dS$$

where S is the given surface  
and  $dS$  represents the element  
of surface area.

first lets try to see how we will compute  $dS$ .

The first thing we are going to do is parameterize  
the surface S, we will need two parameters:



Consider a point  $(u_k, v_k)$ , the image of this point under  $\mathbf{r}$  is:  $\mathbf{r}(u_k, v_k)$ , now, let's measure the change in the  $u$ -direction and the  $v$ -direction

The point

$(u_k + \Delta u, v_k)$  in the surface will be:  $\mathbf{r}(u_k + \Delta u, v_k)$

Therefore the change from  $(u_k, v_k)$  to  $(u_k + \Delta u, v_k)$  in the surface is:  $\mathbf{r}(u_k + \Delta u, v_k) - \mathbf{r}(u_k, v_k)$

similarly, the change from  $(u_k, v_k)$  to  $(u_k, v_k + \Delta v)$  in the surface will be  $\mathbf{r}(u_k, v_k + \Delta v) - \mathbf{r}(u_k, v_k)$

$$\text{when } \Delta u \text{ is small} \quad \frac{\mathbf{r}(u_k + \Delta u, v_k) - \mathbf{r}(u_k, v_k)}{\Delta u} \approx \left. \frac{\partial \mathbf{r}}{\partial u} \right|_{(u_k, v_k)}$$

$$\text{and} \quad \frac{\mathbf{r}(u_k, v_k + \Delta v) - \mathbf{r}(u_k, v_k)}{\Delta v} \approx \left. \frac{\partial \mathbf{r}}{\partial v} \right|_{(u_k, v_k)}$$

$$\text{Let } t_u = \left. \frac{\partial \mathbf{r}}{\partial u} \right|_{(u_k, v_k)} \text{ and } t_v = \left. \frac{\partial \mathbf{r}}{\partial v} \right|_{(u_k, v_k)} \Rightarrow \begin{aligned} \mathbf{r}(u_k + \Delta u, v_k) - \mathbf{r}(u_k, v_k) &\approx t_u \Delta u \\ \mathbf{r}(u_k, v_k + \Delta v) - \mathbf{r}(u_k, v_k) &\approx t_v \Delta v \end{aligned}$$

$\therefore$  The area of the flat parallelogram under the curved patch is equal to the magnitude of the cross product of the vectors  $|t_u \Delta u \times t_v \Delta v|$

$$\begin{aligned} \therefore \Delta S &\approx |t_u \times t_v| \Delta u \Delta v \\ &= |t_u \times t_v| \Delta A \end{aligned}$$



Now, let's compute  $n$ , the normal vector

The required vector normal to the surface at a point is:  $\frac{t_u \times t_v}{|t_u \times t_v|}$

## Surface Integral of a Vector Field

Def. Suppose  $F = \langle f, g, h \rangle$  is a continuous vector field on a region of  $\mathbb{R}^3$  containing a smooth oriented surface  $S$ . If  $S$  is defined parametrically as  $r(u, v) = \langle x(u, v), y(u, v), z(u, v) \rangle$ , for  $(u, v)$  in a region  $R$ ,

$$\iint_S F \cdot n \, dS = \iint_R F \cdot \underbrace{\frac{t_u \times t_v}{|t_u \times t_v|}}_n |t_u \times t_v| \, dA$$
$$= \iint_R F \cdot (t_u \times t_v) \, dA.$$

where  $t_u = \frac{\partial r}{\partial u}$ , and  $t_v = \frac{\partial r}{\partial v}$  are continuous on  $R$

the normal vector  $t_u \times t_v$  is nonzero on  $R$ , and the direction of the normal vector is consistent with the orientation of  $S$ .

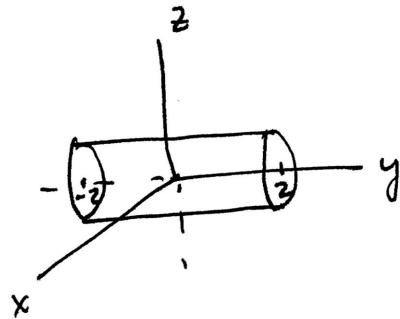
Ex Find the flux of the vector field

$$F = \frac{\langle x, 0, z \rangle}{\sqrt{x^2+z^2}}$$

across the surface S:

$$x^2 + z^2 = a^2$$
  
 ~~$x^2 + z^2 = a^2$~~   
 $|y| \leq 2$

1. the surface S is a cylinder



Need to parameterize S:

$$x = a \cos u$$

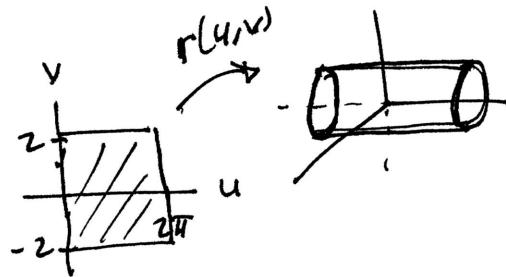
$$y = v$$

$$z = a \sin u$$

$$0 \leq u \leq 2\pi$$

$$-2 \leq v \leq 2$$

$$\therefore S: r(u, v) = \langle a \cos u, v, a \sin u \rangle.$$



2. need to compute  $t_u \times t_v$ .

$$t_u = \frac{\partial r}{\partial u} = \langle -a \sin u, 0, a \cos u \rangle$$

$$t_v = \frac{\partial r}{\partial v} = \langle 0, 1, 0 \rangle$$

$$t_u \times t_v = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -a \sin u & 0 & a \cos u \\ 0 & 1 & 0 \end{vmatrix} = \langle -a \cos u, 0, -a \sin u \rangle$$

we want  $t_u \times t_v$  to point outward, then we  
need to change the sign:

$$t_u \times t_v = \langle a \cos u, 0, a \sin u \rangle$$

3. Evaluating  $\mathbf{F}$  at the points on the surface we get:

$$\mathbf{F} = \frac{\langle a\cos u, 0, a\sin u \rangle}{\sqrt{a^2\cos^2 u + a^2\sin^2 u}} = \frac{\langle a\cos u, 0, a\sin u \rangle}{a} = \langle \cos u, 0, \sin u \rangle$$

4. The integrand then is:

$$\mathbf{F} \cdot (\mathbf{t}_u \times \mathbf{t}_v) = \langle \cos u, 0, \sin u \rangle \cdot \langle a\cos u, 0, a\sin u \rangle \\ = a$$

$$\begin{aligned}\therefore \iint_S \mathbf{F} \cdot \mathbf{n} dS &= \iint_R a \, dA \\ &= \int_{-2}^2 \int_0^{2\pi} a \, du \, dv \\ &= \underline{8\pi a}\end{aligned}$$

Def

## Surface Integral of a scalar field.

Let  $f$  be a continuous scalar-valued function on a smooth surface  $S$  given parametrically by  $\mathbf{r}(u,v) = \langle x(u,v), y(u,v), z(u,v) \rangle$ , for  $(u,v)$  in a region  $R$ ,

The surface integral of  $f$  over  $S$  is:

$$\iint_S f \, dS = \iint_R f \underbrace{|t_u \times t_v|} \, dA$$

where  $t_u = \frac{\partial \mathbf{r}}{\partial u}$ , and  $t_v = \frac{\partial \mathbf{r}}{\partial v}$  are cont on  $R$ .

The normal vector  $t_u \times t_v$  is nonzero on  $R$ , and the direction of the normal vector is consistent with the orientation of  $S$ .